Washtenaw Community College Comprehensive Report

ART 112 Basic Design I
Effective Term: Fall 2022

Course Cover

College: Humanities, Social and Behavioral Sciences
Division: Humanities, Language & the Arts
Department: Arts
Discipline: Art (new)
Course Number: 112
Org Number: 11400
Full Course Title: Basic Design I
Transcript Title: Basic Design I
Is Consultation with other department(s) required: No
Publish in the Following: College Catalog , Time Schedule , Web Page
Reason for Submission: Course Change
Change Information:
    Pre-requisite, co-requisite, or enrollment restrictions
Rationale: This 100-level course requires reading and writing skills for students to successfully meet the objectives and outcomes. As a required course for the Associates in Arts-Fine Arts degree, this course transfers to many colleges and institutions. ART 101: Intro. to Studio Art will continue to require "No Basic Skills" for accessibility purposes.
Proposed Start Semester: Fall 2022
Course Description: In this studio course, students will use everyday materials to explore two-dimensional black/white and color designs. Using surface alteration, collage and drawing techniques, students will develop non-objective (abstract) compositions. Students learn to make careful observations, think critically, and find independent solutions, which are foundational skills for future careers in visual arts industries.

Course Credit Hours

Variable hours: No
Credits: 4
Lecture Hours: Instructor: 30 **Student:** 30
Lab: Instructor: 60 **Student:** 60
Clinical: Instructor: 0 **Student:** 0

Total Contact Hours: Instructor: 90 **Student:** 90
Repeatable for Credit: NO
Grading Methods: Letter Grades
Audit
Are lectures, labs, or clinicals offered as separate sections?: NO (same sections)

College-Level Reading and Writing

College-level Reading & Writing

College-Level Math

Requisites

General Education

MACRAO

MACRAO Humanities
MACRAO not WCC Gen Ed

Request Course Transfer

Proposed For:

Student Learning Outcomes

1. Work productively and creatively within a framework or limitation.
   Assessment 1
   Assessment Tool: Outcome-related portfolio assignments
   Assessment Date: Fall 2022
   Assessment Cycle: Every Three Years
   Course section(s)/other population: All
   Number students to be assessed: All
   How the assessment will be scored: Outcome-related rubrics
   Standard of success to be used for this assessment: 70% of all students will score at 3.5 out of 5.0 or above.
   Who will score and analyze the data: Departmental faculty

2. Create works that articulate a clear relationship between the individual elements of a design and the sense of the whole, stressing unity with variety.
   Assessment 1
   Assessment Tool: Outcome-related portfolio assignments
   Assessment Date: Fall 2022
   Assessment Cycle: Every Three Years
   Course section(s)/other population: All
   Number students to be assessed: All
   How the assessment will be scored: Outcome-related rubrics
   Standard of success to be used for this assessment: 70% of all students will score at 3.5 out of 5.0 or above.
   Who will score and analyze the data: Departmental faculty

3. Create works that demonstrate "less is more" (economy of means).
   Assessment 1
   Assessment Tool: Outcome-related portfolio assignments
   Assessment Date: Fall 2022
   Assessment Cycle: Every Three Years
   Course section(s)/other population: All
   Number students to be assessed: All
   How the assessment will be scored: Outcome-related rubrics
   Standard of success to be used for this assessment: 70% of all students will score at 3.5 out of 5.0 or above.
   Who will score and analyze the data: Departmental faculty

4. Acquire motor skills working with simple tools and materials.
   Assessment 1
   Assessment Tool: Outcome-related portfolio assignments
   Assessment Date: Fall 2022
   Assessment Cycle: Every Three Years
   Course section(s)/other population: All
   Number students to be assessed: All

How the assessment will be scored: Outcome-related rubrics

Standard of success to be used for this assessment: 70% of all students will score at 3.5 out of 5.0 or above.

Who will score and analyze the data: Departmental faculty

5. Recognize the visual and tactile qualities of a variety of materials and apply these to textural possibilities.

   Assessment 1

   Assessment Tool: Outcome-related portfolio assignments

   Assessment Date: Fall 2022

   Assessment Cycle: Every Three Years

   Course section(s)/other population: All

   Number students to be assessed: All

   How the assessment will be scored: Outcome-related rubrics

   Standard of success to be used for this assessment: 70% of all students will score at 3.5 out of 5.0 or above.

   Who will score and analyze the data: Departmental faculty

Course Objectives

1. Refine motor skills.
2. Demonstrate the concept of unity with variety through material transformations.
3. Discover unexpected qualities of familiar materials through organizing and presenting them in new, imaginative ways.
4. Develop figure/ground relationships that include fluctuating, black and white designs.
5. Articulate and rearrange materials with consistency.
6. Recognize relationship in scale of parts to the whole in developing a consistent, repeating pattern.
7. Utilize figure/ground relationship to create double readings of form.
8. Articulate relationship of individual parts to the whole.
9. Use simple shapes and materials to create designs that have "less is more" and result in multiple readings (economy of means).
10. Compare and contrast the textural surfaces of an arrangement made with found objects.
11. Refine ability to isolate, rearrange, and respond creatively to the textures of a wide range of materials.
12. Repeat simple units of shape to develop surface movement in a 2-D design.
13. Produce a sense of logical movement between designs that all share some common denominator.
14. Create a design that is greater than the sum of its parts.
15. Articulate logical even-paced steps between units of design.
16. Develop sensitivity to behavior of color by demonstrating the following: the relativity of color relationships, the character of color through organization, what makes color combinations more or less readable and the spatial relationships possible with color.
17. Use basic terminology to describe the attributes of color.
18. Identify the psychological aspects of color and how they can be used for given purposes.
19. Create designs that use blocks of text and individual letterforms as design elements regardless of their verbal meaning.
20. Disguise the literal content and emphasize the rhythmic or visual texture through a collage of found photographic images.
21. Articulate a single relationship between multiple pieces of a design.

New Resources for Course

Course Textbooks/Resources

Textbooks

Manuals

Periodicals

Software

Equipment/Facilities

Level I classroom

Reviewer	Action	Date
Faculty Preparer:		
Jill Jepsen	*Faculty Preparer*	*Dec 14, 2021*
Department Chair/Area Director:		
Elisabeth Thoburn	*Recommend Approval*	*Dec 15, 2021*
Dean:		
Scott Britten	*Recommend Approval*	*Dec 17, 2021*
Curriculum Committee Chair:		
Randy Van Wagnen	*Recommend Approval*	*Feb 10, 2022*
Assessment Committee Chair:		
Shawn Deron	*Recommend Approval*	*Feb 10, 2022*
Vice President for Instruction:		
Kimberly Hurns	*Approve*	*Feb 11, 2022*

Washtenaw Community College Comprehensive Report

ART 112 Basic Design I
Effective Term: Winter 2020

Course Cover

Division: Humanities, Social and Behavioral Sciences
Department: Humanities, Languages & the Arts
Discipline: Art (new)
Course Number: 112
Org Number: 11400
Full Course Title: Basic Design I
Transcript Title: Basic Design I
Is Consultation with other department(s) required: No
Publish in the Following: College Catalog , Time Schedule , Web Page
Reason for Submission: Three Year Review / Assessment Report
Change Information:
    Course description
    Objectives/Evaluation
    Other:
Rationale: Rewrite course description, clean up repeating objectives in master syllabus.
Proposed Start Semester: Winter 2020
Course Description: In this studio course, students will use everyday materials to explore two-dimensional black/white and color designs. Using surface alteration, collage and drawing techniques, students will develop non-objective (abstract) compositions. Students learn to make careful observations, think critically, and find independent solutions, which are foundational skills for future careers in visual arts industries.

Course Credit Hours

Variable hours: No
Credits: 4
Lecture Hours: Instructor: 30 **Student:** 30
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Repeatable for Credit: NO
Grading Methods: Letter Grades
Audit
Are lectures, labs, or clinicals offered as separate sections?: NO (same sections)

College-Level Reading and Writing

No Basic Skills Prerequisite

College-Level Math

Requisites

General Education
Degree Attributes

Below College Level Pre-Reqs
MACRAO
MACRAO Humanities
MACRAO not WCC Gen Ed

Request Course Transfer

Proposed For:

Student Learning Outcomes

1. Work productively and creatively within a framework or limitation.
   Assessment 1
   Assessment Tool: Portfolio
   Assessment Date: Winter 2021
   Assessment Cycle: Every Three Years
   Course section(s)/other population: All
   Number students to be assessed: All
   How the assessment will be scored: Departmentally-developed rubric
   Standard of success to be used for this assessment: 70% of all students will score at 3.5 out of 5.0 or above.
   Who will score and analyze the data: Departmental faculty

2. Create works that articulate a clear relationship between the individual elements of a design and the sense of the whole, stressing unity with variety.
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Department Chair/Area Director:		
Jill Jepsen	*Recommend Approval*	*Oct 23, 2019*
Dean:		
Scott Britten	*Recommend Approval*	*Oct 23, 2019*
Curriculum Committee Chair:		
Lisa Veasey	*Recommend Approval*	*Oct 23, 2019*
Assessment Committee Chair:		
Shawn Deron	*Recommend Approval*	*Oct 23, 2019*
Vice President for Instruction:		
Kimberly Hurns	*Approve*	*Oct 23, 2019*